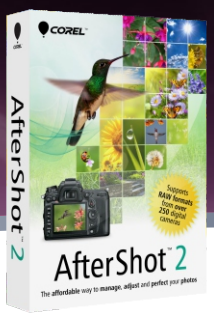
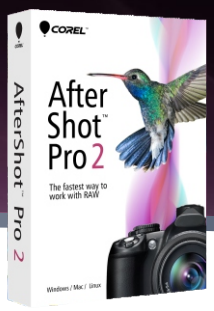
# AfterShot™

## Comparing AfterShot vs. AfterShot Pro




| | AfterShot 2 | AfterShot Pro 2 |
|---|---|---|
| **Asset Management** | | |
| Maximum number of open Catalogs | 1 | 20 |
| Advanced Importing options | | ✓ |
| Allows arbitrary stacks and organization based on Metadata | ✓ | ✓ |
| **Selective Editing** | | |
| Apply essentially any image adjustment in layers | ✓ | ✓ |
| Heal & Clone using Regions | ✓ | ✓ |
| Create Regions using Curves, Polygons and Circles | ✓ | ✓ |
| Create Regions using a Brush | ✓ | ✓ |
| Maximum Layers per Image | 3 | 11 |
| Maximum Heal / Clone Circle Regions | 20 | 40 |
| Maximum Regions per Layer | 3 | 11 |
| **Image Editing Tools** | | |
| Exposure, Highlight Recovery, Fill Light, Color Balance, White Balance, Sharpening, Red Eye | ✓ | ✓ |
| Perfectly Clear Noise Removal | | ✓ |
| **Advanced Image Editing Tools** | | |
| Lens Correction, Selective Color Correction, Curves | ✓ | ✓ |
| Full Third-Party Plugin support | ✓ | ✓ |
| Custom Color Correction tool | 1 | 6 |
| Local Contrast Filter | | ✓ |
| AfterShot HDR | | ✓ |
| **Workflow Features** | | |
| Maximum number of images open in Multi-Image Mode | 2 | 6 |
| Watched Folder support | | ✓ |
| Background Printing support | | ✓ |
| Custom defaults per camera model | | ✓ |
| Multiple file output options per batch | | ✓ |

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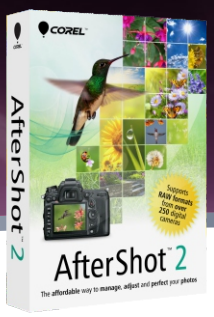


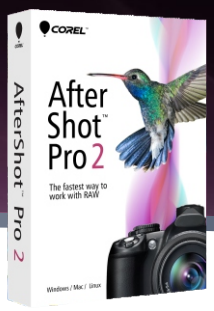


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|---|---|---|
| **Color Management Features** | | |
| Fully Color-Managed | ✓ | ✓ |
| Custom Working Space Selection | | ✓ |
| Configurable Output Color Space | | ✓ |
| Soft-Proofing support | | ✓ |
| Print preview | ✓ | ✓ |
| **Metadata Options** | | |
| Import and View Metadata | ✓ | ✓ |
| IPTC, XMP, EXIF, and GPS | ✓ | ✓ |
| Basic Metadata Editing | ✓ | ✓ |
| Keywords, rating, labels, tags, copyright, caption, title | ✓ | ✓ |
| Complete Metadata Editing | | ✓ |
| All IPTC options | ✓ | ✓ |
| Maximum Number of Metadata Sets | 2 | Unlimited |
| **Performance and Multi-threading** | | |
| Basic Multi-Threading support | ✓ | |
| Full Multi-Threading support | | ✓ |
| **Advanced Performance Tuning** | | |
| Performance Preferences Panel to tune hardware utilization | ✓ | ✓ |
| OpenCL support with all main-stream GPUs | | ✓ |
| **Licensing Options** | | |
| Supported Operating Systems | Windows | Windows, Mac and Linux |
| Multi-Platform License (One license is usable on all three platforms) | | ✓ |
| Single-Platform License | ✓ | |

**Corel Corporation**
1600 Carling Ave.
Ottawa, ON
Canada K1Z 8R7

**Corel UK Limited**
Sapphire Court
Bell Street
Maidenhead
Berkshire SL6 1BU
United Kingdom

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